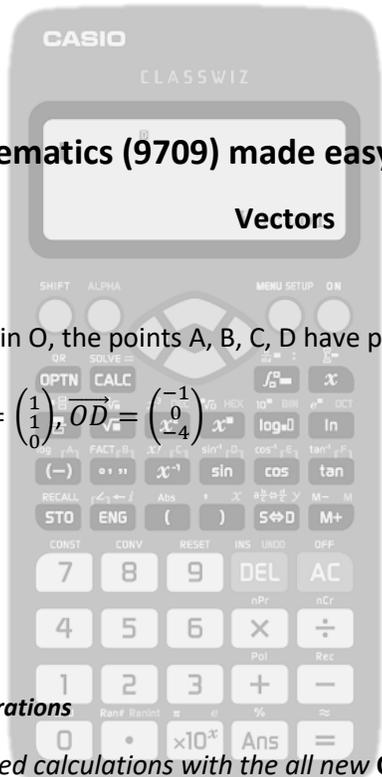




A levels Mathematics (9709) made easy with ClassWiz (Fx-991EX)



The Basics

Q1. With respect to the Origin O, the points A, B, C, D have position vectors given by

$$\vec{OA} = \begin{pmatrix} 4 \\ 0 \\ 1 \end{pmatrix}, \vec{OB} = \begin{pmatrix} 5 \\ -2 \\ -2 \end{pmatrix}, \vec{OC} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \vec{OD} = \begin{pmatrix} -1 \\ 0 \\ -4 \end{pmatrix}$$

Calculate

- 1) AB
- 2) CD

Solution:

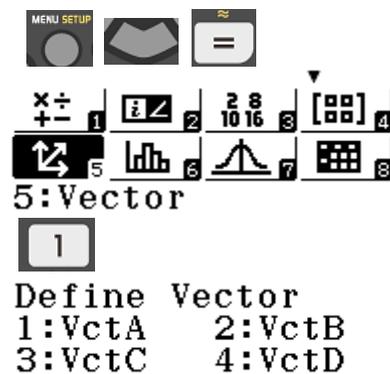
Understanding ClassWiz's operations

You can easily do vector-based calculations with the all new Casio ClassWiz FX-991EX.

Follow the steps below

- a) Put your ClassWiz on the **Vector** mode.

"Right after you select Vector mode, the display asks you to define Vectors. (Look at the figures on right of the page for help)
Here we are going to save the vectors **OA**, **OB**, **OC**, and **OD** as **VctA**, **VctB**, **VctC**, and **VctD**"



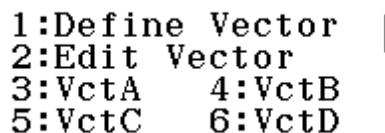
- b) Select 1. Select Dimension (whether it has 2, or 3 coordinates) and add the coordinates. In this case, they are as follows (Results showed in fig1, and fig2).



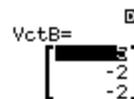
Select 2~3

1

- c) Press **OPTN**, you'll see this menu (on right), and select **1** (Define Vector) following with **2** to define the vector \vec{OB} (select dimensions, and add coordinates).
- d) Repeat the step c.



VctB
Dimension?
Select 2~3





i) In theory we know that for a vector \overrightarrow{AB} , the arithmetic expression would be $\overrightarrow{OB} - \overrightarrow{OA}$.

Now after you have saved all the vectors, it's time for the Calculation.

Press , and select 'Vector Calc' by pressing 3. (See fig 3)

Again press , and for the arithmetic operations above write

(    )

the expression as **VctB - VctA**.

$$\text{VctB} - \text{VctA} = \begin{bmatrix} 1 \\ -2 \\ -3 \end{bmatrix}$$

1



Fig 3

1: Define Vector
2: Edit Vector
3: Vector Calc

3

Woohoo! You just learned the very basics for vector calculation.

Now try finding the vector \overrightarrow{CD} yourself.

Vector

(Ans. ClassWiz's operations for vector \overrightarrow{CD} are:      )

Now let's see How the functions of Casio's all new ClassWiz (Fx-991EX) series help solve A Levels Mathematics (P3) Vectors' questions.

 As an example, and to showcase the mind-blowing functions, we have chosen the following question from CIE past papers.

Oct/Nov 2003

10 The lines l and m have vector equations

$$\mathbf{r} = \mathbf{i} - 2\mathbf{k} + s(2\mathbf{i} + \mathbf{j} + 3\mathbf{k}) \quad \text{and} \quad \mathbf{r} = 6\mathbf{i} - 5\mathbf{j} + 4\mathbf{k} + t(\mathbf{i} - 2\mathbf{j} + \mathbf{k})$$

respectively.

(i) Show that l and m intersect, and find the position vector of their point of intersection. [5]

(ii) Find the equation of the plane containing l and m , giving your answer in the form $ax + by + cz = d$. [6]

As you can see, this question carries 11 marks (in total). What if you can solve the question quickly with 100% accuracy? Seems unlikely, No? Well, No.

With all new **Casio ClassWiz (Fx-991EX)** now you can actually solve the question speedily and maintaining 100% accuracy (okay... at least 99.99% just like safeguard).

Let's start!



Show that l and m intersect, and find the position vector of their point of intersection. [5]

Now for such a question, you form 3 equations for x , y , and z in terms of s , and t (in this case), and solve them simultaneously to get the points of intersection (if present).

a) For such a case the 3 simultaneous equations would be:

$$\begin{aligned} X &= 1 + 2s \\ Y &= s \\ Z &= -2 + 3s \end{aligned}$$

$$\begin{aligned} X &= 6 + t \\ Y &= -5 - 2t \\ Z &= 4 + t \end{aligned}$$

Here we have 2 unknowns to find i.e., s , and t so we'll choose any 2 equations and solve them.

Make three equations ($X = X$, $Y = Y$, $Z = Z$). The resulting equations would be as follows

$$\begin{aligned} 2s - t &= 5 \quad \text{-(i)} \\ s + 2t &= -5 \quad \text{-(ii)} \\ 3s - t &= 6 \quad \text{-(iii)} \end{aligned}$$

Now with your **ClassWiz (Fx-991EX)** go the **Equation/Func** mode; Select **Simul Equation**; Enter the number of unknowns (in this case 2), and press = to get the result.

(Follow this: MENU (-) 1 2 2 = - 1 = 5 = 1 = 2 = - 5 = = =)

At last, we have calculated the value of s , and t (disguised as x , and y). Put these value in 3rd simultaneous equations - you have used only first two equations – to confirm the answer. Put the value of s , or t in line l , or m to **get the position vector of their point of Intersection**.



(ii) Find the equation of the plane containing l , and m , giving your answers in the form $ax + by + cz = d$

As we know, the plane of an equation is in the form $\vec{r} \cdot \vec{n} = \vec{n} \cdot \vec{OA}$ – where \vec{OA} is any point on the plane.

To form this equation, we need to find the normal of the plane, and for the normal we know the **Cross Product** of direction vectors of 2 lines (that lies on the plane) gives us the **normal** to the plane.

Taking **V1** as direction vector of **line l** and **V2** as direction vector of **line m**, we get:

$$\begin{aligned} \mathbf{V1} &= 2i + j + 3k \\ \mathbf{V2} &= i - 2j + k \end{aligned}$$

Now open **ClassWiz (Fx-991Ex)** and define **V1** as **VctA**, and **V2** as **VctB**.

(Follow these

buttons: **MENU** **5** **1** **3** **2** **=** **1** **=** **3** **=** **OPTN** **1** **2** **3** **1** **=** **=** **2** **=** **1** **=**)

Now to find the **Cross-Product** (or **normal**), type **VctA x VctB** (refer/see to the guide/picture as follows)

$$\text{VctA} \times \text{VctB} = \begin{bmatrix} 7 \\ 1 \\ -5 \end{bmatrix}$$

7

Finally, you have calculated the value for the **normal**. $\vec{r} \cdot \vec{n} = \vec{n} \cdot \vec{OA}$.

Now you need to calculate the value for the **dot-product** of **Normal**, and \vec{OA} .

For a general point on the plane, put s in **line l** or t in **line m** equal to 0.

Here I am putting $s = 0$, and the point I get is $i - 2k$. I'll define this point as **VctC**.

Now, Select **OPTN**, **☰**, and **1** for **VctAns** (The vector of normal you just calculated) [**OPTN** **☑** **1**]

Again **OPTN**, **☰**, and select **2**, for **Dot Product**. [**OPTN** **☑** **2**]

Once again **OPTN**, and select **5** for **VctC**. [**OPTN** **5**]

$$\text{VctAns} \cdot \text{VctC}$$

And press **=**

You get:

$$\text{VctAns} \cdot \text{VctC} = 17$$



Now you can rewrite the equation as

$$\vec{r} \cdot (7i + j - 5k) = 17$$

And simplifying it in the form $ax + by + cz = d$

i.e., $7x + y - 5z = 17$

Further carrying on the question, **what if we were required to find the Acute angle between line l , and line m ?**

To find the angle between 2 intersecting lines, you can use **ClassWiz's Angle** function.

You have already saved the direction vectors of line l , and line m as **V1**, and **V2** in **VctA**, and **VctB**. We'll make use of that.

Generally, the formula we use is $\cos \theta = \frac{V1 \cdot V2}{|V1| \cdot |V2|}$

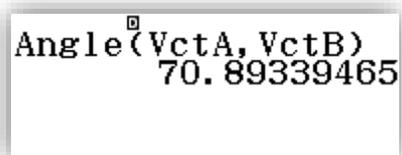
So how can you find the angle with **ClassWiz (Fx-991EX)**?

Refer to the following guide:

While still in the *vector* mode, Select  ,  , and  . [  ]

Then type in **VctA** , **VctB** and press  . [       ]

At last! You have calculated the angle between the **line l** , and **line m** .



Miscellaneous commands

1. Press  followed by  for **Reset**.
2. Press  followed by  for direct **answer** in **decimals** rather than **fractions**.
3. Press  followed by  for **conversions**.
4. Press  followed by  for **constants**.
5. Press  followed by  , followed by  to choose between **Degree**, **Radian**, or **Gradian**.